FACULTY OF VOCATIONAL STUDIES

SYLLABUS FOR

Certificate Course: Video Editing

Session: 2018-19

The Heritage Institution

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(Autonomous)

Scheme of Studies and Examination

Certificate Course: Video Editing

Course Code	Course Name	Course Type	Marks				Examination time (in Hours)
			Total	**Ext.**		**CA**	
				L	**P**		
CVGM-1111	**Video Editing**	C	100	30	50	20	**3 Hours (1-hour Theory, 2-hour Practical)**
Total			100				

PROGRAMME OUTCOMES OF VIDEO EDITING

Upon Completion of this Course the student should be able to:

PO1: Demonstrate competency in all aspects of broadcast productions.
PO2: Demonstrate competency in technical aspects of productions.
PO3: Interpret video footage for selective editing (storytelling).
PO4: Produce videos in a professional manner using digital non-linear editing techniques like Adobe Premier
PO5: Use color-correction and sound techniques to enhance video productions.

Video Editing
COURSE CODE: CVGM-1111

Time: 3 Hours (Theory 1 hour, Practical: 2 hours)	Max. Marks: 100
	Theory: 30
	Practical:50
	CA:20

Instructions for the Paper Setter

Theory: An objective type question paper will be set for assessment of the candidate with equal weightage from all the units of the syllabus.
Practical: The paper will be set on the spot by the examiner.

UNIT – I

Introduction: What is Premiere Pro, Why and What for, Concept of Non-linear editing.
Aspects of broadcast productions. Technical aspects of productions,
Digital video principles: Video formats, frame rates, aspect ratios, Video outputs.

UNIT – II

Introductory project: Workflow, Adding footage, Time code, Basic, Interface of premiere pro,
All panels of premiere (tools, project, monitor, source, Timeline, audio meters, misc.).
Importing and organizing footage: Project, Sequence, Importing, Sorting.
Basic video editing: Rough editing, Preliminary, overlay edit, Layers, Ripple edit, Slip edit, Razor tool, moving edit, Navigating, understand all Tools on toolbox for editing clips.

UNIT – III

The art of video editing: Establishing, Emotional Fixing, Matching.
Helpful editing techniques: Markers, replacing footage, exporting still, rearranging clips, Targeting, Disconnecting and Offline.
Adjusting clip properties: Rubber band, Position, Anchor, Size.
Playing with time: Speed, Rate, and Backwards
Attributes of video: Pixels, Frame rates, HD
Creating moving elements: Layered, Animating and Fading.
Applying video transitions: Applying (various types), Effectively, Default.

UNIT – IV

Working with audio: Ambient, cutting music, Changing, Fixing, and Censoring
Various effects: adjust, blur, sharpen, channel, color correction, Distort, generate, image control, keying, noise, perspective, Stylize, time, transition & transform.
Basic compositing: Compositing, Green (keying).

Color correction: White balance, Contrast, Cinematic, Vignette, Night. Making titles, credits and lower thirds: Titling and superimposing, Third, Credits.
Exporting video: Sequences, Media encoder, Formats, Portions.

Software: - Adobe Premiere

Exercises to be implemented (Practical)

1. Slideshow of images
2. Synchronize text with audio
3. Create news ticker (lower third)
4. Music Mash up
5. Create a video includes shots from different angles
6. Shoot & edit a one-minute short film